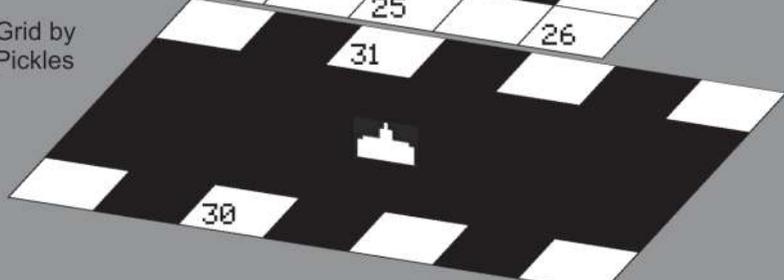
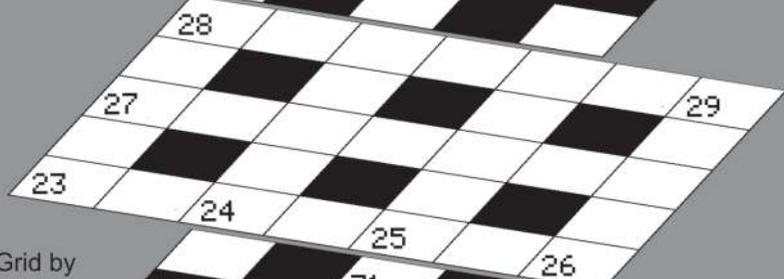
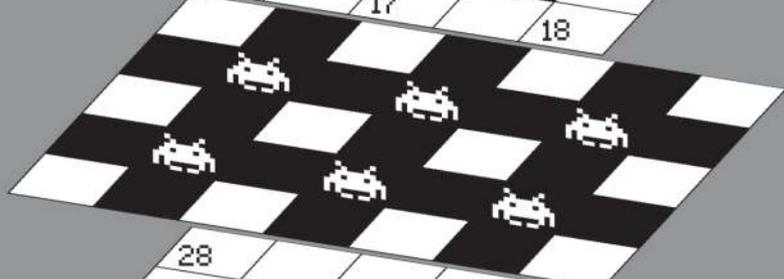
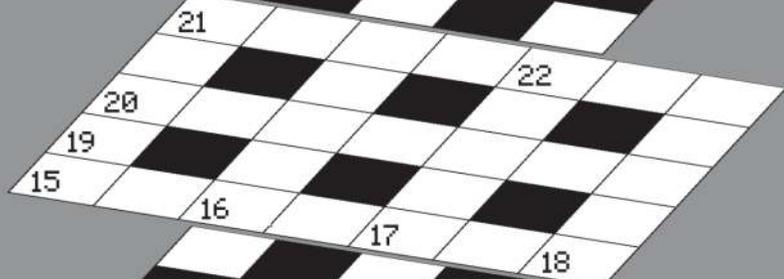
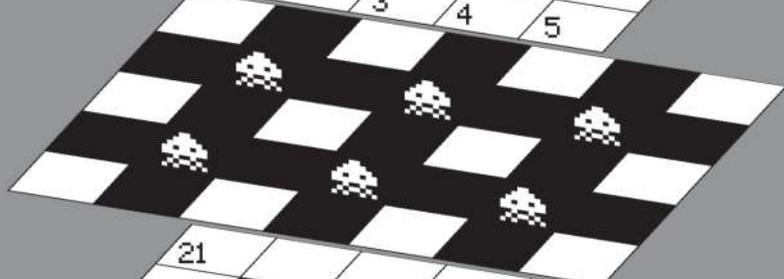
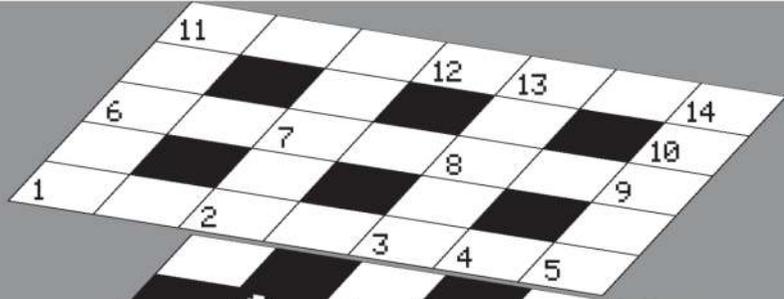


June 2018 Anax Pickles

Celebrating the 40th
anniversary of X Y



Grid by
Pickles

Photography
Graham Fox

MON	TUES	WED	THURS	FRI	SAT	SUN
<p>The five asterisked clues each supply two definitions leading to two solutions - short and long. Short solutions are to be treated as X Y, each interacting with a different X word to create the longer solution for the grid entry. Long and short solutions, and the five X words, are in <i>Chambers</i>. A thematic message appears in the bottom tier of the completed grid.</p>			<p>Good luck – you cannot 33, but you might make the top rank!</p>	<p>1_{6d}</p> <p>One extremely bitter about being bitter (5)</p>	<p>2_{8d}</p> <p>An opening for invention like Y (5)</p>	<p>3_{3d}</p> <p>Notice cuts in new care home for X Y (6)</p>
<p>4_{6ac*}</p> <p>Micro-organisms in tea (3)→(7)</p>	<p>5_{31up}</p> <p>Emerges from Atari session (6)</p>	<p>6_{18aw}</p> <p>Like Y and players of popular medleys (5)</p>	<p>7_{27ac*}</p> <p>Single bunk (4)→(7)</p>	<p>8_{10to-2,9d}</p> <p>See friend holding Mass without emotion (6)</p>	<p>9_{7d}</p> <p>One low-ranking boss at start of game (5)</p>	<p>10_{12ac-2,13d}</p> <p>Root firm, shy mum's upset (7)</p>
<p>11_{17aw,22ba-2}</p> <p>X Y was so trendy in a box (6)</p>	<p>12_{25aw}</p> <p>Read news with a Spanish lady (5)</p>	<p>13_{14d}</p> <p>Loony needs to accept university application? (3,3)</p>	<p>14_{20ac*}</p> <p>Flatbreads for the love of it (5)→(7)</p>	<p>15_{23aw}</p> <p>Talk about an African country (5)</p>	<p>16_{1ac*}</p> <p>Wicked device for seeing rubbish (4)→(7)</p>	<p>17_{1aw,11ac-3}</p> <p>Video display's not about to show some lichens (7)</p>
<p>18_{23ac,26d-2}</p> <p>Fail to stop feminist wanting more (8)</p>	<p>19_{1d}</p> <p>Foreigner group's first drummer (6)</p>	<p>20_{11d}</p> <p>Y's behaviour in HGV, I suspect (6)</p>	<p>21_{15ac}</p> <p>Bugs one can't see, mostly camouflaged (7)</p>	<p>22_{4ba-2,3aw,13ac}</p> <p>A bit enthralled by longer version of game (8)</p>	<p>23_{28ac}</p> <p>Y's standard short response (7)</p>	<p>24_{5aw}</p> <p>X's copper spike (5)</p>
<p>25_{5d}</p> <p>Arrange parts for each X Y enemy? (6)</p>	<p>26_{16aw}</p> <p>11 Xs? Ultimately this many (5)</p>	<p>27_{2aw}</p> <p>Hose that poet may see in box? (5)</p>	<p>28_{29to}</p> <p>Reversing on road, see address (5)</p>	<p>29_{30up-2,24aw}</p> <p>Turn over skin of animal one bred for meat (6)</p>	<p>30_{30up}</p> <p>Suspect gun is rejected in this game mode (6)</p>	<p>31_{21ac*}</p> <p>Like a wasp's ability to sense things (3)→(7)</p>
<p>32_{21to,15d-3}</p> <p>Struggle with speed, having screen on? (7)</p>	<p>33_{19to-2,15ac-2}</p> <p>Get snake to lose tail (3)</p>		<p>Clues are presented in alphabetical order of their grid entries.</p>		<p>Photography SDASM archive Flickr Commons</p>	